Happy Thursday!

- Quiz 10, Friday, Oct 30th 6am until Nov 1st 11:59pm (midnight)
 - SVM and Kernel SVM

Coming up soon

- Touch-point 2: deliverables due Nov 1st, live-event Mon, Nov 2nd
 - Single-slide presentation outlining progress highlights and current challenges
 - Three-minute pre-recorded presentation with your progress and current challenges
- Project midpoint report due Nov 6th 11:59pm (midnight)
 - GitHub page with the results you have achieved utilizing unsupervised learning

CS4641B Machine Learning Lecture 20: Kernel SVM

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These slides are based on slides from Yaser Mostafa, Le Song and Eric Eaton and Mahdi Roozbahani



Outline

- Kernel method
- Soft SVM
- Complementary reading: Bishop PRML Chapter 7, Section 7.1.1 to 7.1.3

Outline

- Kernel method
- Soft SVM



Training

$$\mathbf{w} = \sum_{n=1}^{N} a_n t_n \mathbf{x}_n$$

 $f(\mathbf{x}) = \mathbf{w}^T$

Since $a_n = 0$ if \mathbf{x}_n is **not** a support vector, and $a_n > 0$ if it is a support vector:

$$\mathbf{w} = \sum_{x_n \in SV} a_n t_n \mathbf{x}_n$$

and for b pick any support vector and calculate: $t_n(\mathbf{w}^T\mathbf{x} + b) = 1$

Testing

For a new test point **x**, compute:

$$\mathbf{x} + b = \sum_{n=1}^{N} a_n t_n \mathbf{x}_n^T \mathbf{x} + b$$

Since $a_n = 0$ if \mathbf{x}_n is **not** a support vector, and $a_n > 0$ if it is a support vector:

$$f(\mathbf{x}) = \sum_{x_n \in SV} a_n t_n \mathbf{x}_n^T \mathbf{x} + b$$

Classify \mathbf{x} as class 1 if the result is positive, and class 2 otherwise

Handling non-linearly separable data



Linear classifier on original

$$\tilde{\mathcal{L}}(\mathbf{a}) = \sum_{n=1}^{N} a_n - \frac{1}{2} \sum_{n=1}^{N} \sum_{m=1}^{N} t_n t_m$$
subject to

$$a_n \ge 0$$

$$\sum_{m=1}^{N} a_n t_n = 0$$
, for $n = 1$



Introduce slack variables

$$\min_{\mathbf{w},\boldsymbol{\xi}} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{n=1}^N \xi_n$$

subject to

$$t_n(w^T x_n + b) \ge 1 - \xi_n, \text{ for } n = 1,$$

$$\xi_n \ge 0$$

feature space

 $a_n a_m k(\mathbf{x}_n, \mathbf{x}_m)$

Kernel trick

= 1, ..., *N*

Soft Margin SVM (allowing ourselves to make errors)

Idea 1: Use polar coordinates to go to $\phi(\mathbf{x})$ -space



- Data is linearly separable in polar coordinates
- Acts non-linearly in original space

•
$$\boldsymbol{\phi}: \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \to \begin{pmatrix} r \\ \beta \end{pmatrix}, \quad \mathbb{R}^2 \to \mathbb{R}^2$$

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Idea 1: Map data to higher dimension $\phi(\mathbf{x})$ -space



- Data is linearly separable in 3D
- This means that the problem can still be solved by a linear classifier

SVM in a transformed feature space



- $\boldsymbol{\phi}: \mathbf{x} \to \boldsymbol{\phi}(\mathbf{x}), \quad \mathbb{R}^D \to \mathbb{R}^P$
- Learn classifier linear in \mathbf{w} for \mathbb{R}^P :

$f(\mathbf{x}) = \mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}) + b$

• $\phi(\mathbf{x})$ is a basis function (or feature map)

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Kernel trick – what do we need from $\phi(\mathbf{x})$ -space?

$$\max_{\mathbf{a}} \sum_{n=1}^{N} a_n - \frac{1}{2} \sum_{n=1}^{N} \sum_{m=1}^{M} t_n t_m a_n a_m \boldsymbol{\phi}(\mathbf{x}_n)^T \boldsymbol{\phi}(\mathbf{x}_n)^T \mathbf{\phi}(\mathbf{x}_n)^T \mathbf{\phi}$$

$$\begin{bmatrix} t_1 t_1 \boldsymbol{\phi}(\mathbf{x}_1)^T \boldsymbol{\phi}(\mathbf{x}_1) & t_1 t_2 \boldsymbol{\phi}(\mathbf{x}_1)^T \boldsymbol{\phi}(\mathbf{x}_2) & \dots & t_1 t_N \boldsymbol{\phi}(\mathbf{x}_1)^T \boldsymbol{\phi}(\mathbf{x}_N) \\ t_2 t_1 \boldsymbol{\phi}(\mathbf{x}_2)^T \boldsymbol{\phi}(\mathbf{x}_1) & t_2 t_2 \boldsymbol{\phi}(\mathbf{x}_2)^T \boldsymbol{\phi}(\mathbf{x}_2) & \dots & t_2 t_N \boldsymbol{\phi}(\mathbf{x}_2)^T \boldsymbol{\phi}(\mathbf{x}_N) \\ \dots & \dots & \dots & \dots \\ t_N t_1 \boldsymbol{\phi}(\mathbf{x}_N)^T \boldsymbol{\phi}(\mathbf{x}_1) & t_N t_2 \boldsymbol{\phi}(\mathbf{x}_N)^T \boldsymbol{\phi}(\mathbf{x}_2) & \dots & t_N t_N \boldsymbol{\phi}(\mathbf{x}_N)^T \boldsymbol{\phi}(\mathbf{x}_N) \end{bmatrix}$$

- Same result as hard SVM:
 - Solve a_n using quadratic programming and predict a test data point in $\phi(\mathbf{x})$ -space

$$f(\mathbf{x}) = \sum_{x_n \in SV} a_n t_n \boldsymbol{\phi}(\mathbf{x}_n)^T \boldsymbol{\phi}(\mathbf{x}) - \mathbf{x}_n \mathbf{x}$$

- $\boldsymbol{\phi}(\mathbf{x}_m)$

+b

Generalized inner product

• Given two points \mathbf{x}_1 and \mathbf{x}_2 , we need $\boldsymbol{\phi}(\mathbf{x})^T \boldsymbol{\phi}(\mathbf{y})$

$$\begin{bmatrix} t_{\mathbf{x}}^2 k(\mathbf{x}, \mathbf{x}) & t_{\mathbf{x}} t_{\mathbf{y}} k(\mathbf{x}, \mathbf{y}) \\ t_{\mathbf{y}} t_{\mathbf{x}} k(\mathbf{y}, \mathbf{x}) & t_{\mathbf{y}}^2 k(\mathbf{y}, \mathbf{y}) \end{bmatrix}$$

- Let $\boldsymbol{\phi}(\mathbf{x})^T \boldsymbol{\phi}(\mathbf{y}) = k(\mathbf{x}, \mathbf{y})$
- Example:

• Consider
$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \rightarrow \mathbb{R}^2$$

 $k(\mathbf{x}, \mathbf{y}) = (1 + \mathbf{x}^T \mathbf{y})^2 = \left(1 + \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} \right)^2 = (1 + \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \left(1 + \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \left(1 + \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \left(1 + \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \left(1 + \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} \right)^2$

 $= 1 + 2x_1y_1 + 2x_2y_2 + x_1^2y_1^2 + 2x_1y_1x_2y_2 + x_2^2y_2^2$

$$= \left[1, \sqrt{2}x_1, \sqrt{2}x_2, x_1^2, \sqrt{2}x_1x_2, x_2^2\right] \left[1, \sqrt{2}y_1, \sqrt{2}y_2, y_1^2, \sqrt{2}y_2, x_1^2, x_1^2,$$

$[y_1y_2, y_2^2]^T = \boldsymbol{\phi}(\mathbf{x})^T \boldsymbol{\phi}(\mathbf{y})$

 $(1 + x_1y_1 + x_2y_2)^2$

Polynomial kernel

- $\mathbf{x} \in \mathbb{R}^D$ and $\boldsymbol{\phi} : \mathbb{R}^D \to \mathbb{R}^Q$ is polynomial of order Q
- The equivalent kernel = $k(\mathbf{x}, \mathbf{y}) = (1 + \mathbf{x}^T \mathbf{y})^Q = (1 + x_1 y_1 + x_2 y_2 + \dots + x_D y_D)^Q$
- (Inhomogeneous kernel)
- Does it matter if Q is 2 or 1000?
- What will happen if we have D = 10 and Q = 100 and we want to compute the inner product explicitly?
- We need to calculate the inner product of two big huge ugly vectors

We only need ϕ -space to exist

- If $k(\mathbf{x}, \mathbf{y})$ is an inner product in some $\boldsymbol{\phi}$ -space, we are doing good
- Example:
 - $k(\mathbf{x}, \mathbf{y}) = \exp(-\gamma ||\mathbf{x} \mathbf{y}||^2)$ Radial basis kernel
 - First thing first, this is a function of **x** and **y**
 - This function will take us to infinite-dimensional feature space \rightarrow PARTY!
 - For D and $\gamma = 1$

$$k(\mathbf{x}, \mathbf{y}) = \exp(-(\mathbf{x} - \mathbf{y})^2) = \exp(-\mathbf{x}^T \mathbf{x}) \exp(-\mathbf{x}^T \mathbf{x})$$





Radial basis kernel in action

Slightly non-linearly separable case for 100 datapoints:



Transforming x into an ∞ -dimensional space



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Generalization

- Are we killing the generalization by going to infinite-dimension? (overfitting)
- What will happen if we have many support vectors?
- The decision boundary line (plane) will be super wiggly → overfitting alarm

• $E[E_{out}] \le \frac{E[Number of support vectors]}{N-1}$

• *N* is number of datapoints



Kernel formulation of SVM

Remember quadratic programming?

$$\begin{bmatrix} t_1 t_1 \mathbf{x}_1^T \mathbf{x}_1 & t_1 t_2 \mathbf{x}_1^T \mathbf{x}_2 & \dots & t_1 t_N \mathbf{x}_1^T \mathbf{x}_1 \\ t_2 t_1 \mathbf{x}_2^T \mathbf{x}_1 & t_2 t_2 \mathbf{x}_2^T \mathbf{x}_2 & \dots & t_2 t_N \mathbf{x}_2^T \mathbf{x}_2 \\ \dots & \dots & \dots & \dots \\ t_N t_1 \mathbf{x}_N^T \mathbf{x}_1 & t_N t_2 \mathbf{x}_N^T \mathbf{x}_2 & \dots & t_N t_N \mathbf{x}_N^T \end{bmatrix}$$

Quadratic coefficients

• In $\phi(\mathbf{x})$ -space, the only thing you need:

$$\begin{bmatrix} t_1 t_1 k(\mathbf{x}_1, \mathbf{x}_1) & t_1 t_2 k(\mathbf{x}_1, \mathbf{x}_2) & \dots & t_1 t_N \\ t_2 t_1 k(\mathbf{x}_2, \mathbf{x}_1) & t_2 t_2 k(\mathbf{x}_2, \mathbf{x}_2) & \dots & t_2 t_N \\ \dots & \dots & \dots & \dots \\ t_N t_1 k(\mathbf{x}_N, \mathbf{x}_1) & t_N t_2 k(\mathbf{x}_N, \mathbf{x}_2) & \dots & t_N t_N \end{bmatrix}$$



 $\left[k(\mathbf{x}_1, \mathbf{x}_N) \\ k(\mathbf{x}_2, \mathbf{x}_N) \right]$... $k(\mathbf{x}_N, \mathbf{x}_N)$

Final stage

 $f(\mathbf{x}) = \operatorname{sign}(\mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}) + b)$, with $\mathbf{w} = \sum_{\mathbf{x}_n \in SV} a_n t_n \boldsymbol{\phi}(\mathbf{x}_n)$

Equivalent to:

$$f(\mathbf{x}) = \operatorname{sign}\left(\sum_{\mathbf{x}_n \in SV} a_n t_n \phi(\mathbf{x}_n)^T \phi(\mathbf{x})\right)$$

In terms of
$$k(-, -)$$

$$f(\mathbf{x}) = \operatorname{sign}\left(\sum_{\mathbf{x}_n \in SV} a_n t_n k(\mathbf{x}_n, \mathbf{x}) - \sum_{n \in SV} a_n t_n k(\mathbf{x}_n, \mathbf{x})\right)$$

$$b = t_i - \sum_{\mathbf{x}_i, \mathbf{x}_j \in SV} a_j t_j k(\mathbf{x}_i, \mathbf{x}_j)$$

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How do we know that the kernel is valid?

- For a given $k(\mathbf{x}, \mathbf{y}) \rightarrow \text{We can check the validity}$
- Three approaches:
 - 1. By construction (Polynomial one)
 - 2. Math properties (Mercer's condition)
 - 3. Who cares? 😳

Design your kernel

k(x, y) is valid iff

1. It is symmetric $\rightarrow k(\mathbf{x}, \mathbf{y}) = k(\mathbf{y}, \mathbf{x})$

2. The matrix: $\begin{bmatrix} t_1 t_1 k(\mathbf{x}_1, \mathbf{x}_1) & t_1 t_2 k(\mathbf{x}_1, \mathbf{x}_2) & \dots & t_1 t_N k(\mathbf{x}_1, \mathbf{x}_N) \\ t_2 t_1 k(\mathbf{x}_2, \mathbf{x}_1) & t_2 t_2 k(\mathbf{x}_2, \mathbf{x}_2) & \dots & t_2 t_N k(\mathbf{x}_2, \mathbf{x}_N) \\ \dots & \dots & \dots & \dots \\ t_N t_1 k(\mathbf{x}_N, \mathbf{x}_1) & t_N t_2 k(\mathbf{x}_N, \mathbf{x}_2) & \dots & t_N t_N k(\mathbf{x}_N, \mathbf{x}_N) \end{bmatrix}$ is positive-semi definite, for any $\mathbf{x}_1, \dots, \mathbf{x}_N$ (Mercer's condition)

Common kernels

- Linear kernels $k(\mathbf{x}, \mathbf{y}) = \mathbf{x}^T \mathbf{y}$
- Polynomial kernels $k(\mathbf{x}, \mathbf{y}) = (1 + \mathbf{x}^T \mathbf{y})^Q$ for any Q > 0
 - Contains all polynomial terms up to degree Q
- Gaussian kernels $k(\mathbf{x}, \mathbf{y}) = \exp\left(-\frac{\|\mathbf{x}-\mathbf{y}\|_2^2}{2\sigma^2}\right)$ for $\sigma > 0$
 - Infinite dimensional features space

Generalized inner product

Primal version of classifier

$$f(\mathbf{x}_{\text{test}}) = \mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_{\text{test}}) + b$$

Dual version of classifier

$$f(\mathbf{x}_{\text{test}}) = \sum_{x_n \in SV} a_n t_n \boldsymbol{\phi}(\mathbf{x}_n)^T \boldsymbol{\phi}(\mathbf{x}_{\text{test}})$$

(est) + b

Kernel SVM: summary

- Classifiers can be learnt for high dimensional feature spaces, without actually having to map the points into the high dimensional space
- Data may be linearly separable in the high dimensional space, but not linearly separable in the original feature space
- Kernels can be used for an SVM because of the scalar product in the dual form, but can also be used elsewhere – they are not tied to the SVM formalism

Outline

- Kernel method
- Soft SVM

Soft SVM – two types of non-separability



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serious



Kernel will deal with this



- if $t_n(\mathbf{w}^T\mathbf{x}_n + b) > 1 \rightarrow \text{Non SV}$
- Let's introduce a slack variable: $t_n(\mathbf{w}^T \mathbf{x}_n + b) \ge 1 \xi_n, \quad \xi_n \ge 0$
- Total violation = $\sum_{n=1}^{N} \xi_n$

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The new optimization

$$\min_{\mathbf{w},\xi} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{n=1}^N \xi_n$$

subject to

$$t_n(w^T x_n + b) \ge 1 - \xi_n$$
, for $n = 1$,
 $\xi_n \ge 0$

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..., N

Lagrange formulation

Hard SVM:

$$\min_{\mathbf{w},b} \frac{1}{2} \|\mathbf{w}\|^2$$

s.t. $t_n(\mathbf{w}^T \mathbf{x}_n + b) \ge 1$
 $\mathcal{L}(\mathbf{w}, b, \mathbf{a}) = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{n=1}^N a_n \{t_n(\mathbf{w}^T \mathbf{x}_n$

Soft SVM:

$$\min_{\mathbf{w},\xi} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{n=1}^{N} \xi_n$$

s.t. $t_n(\mathbf{w}^T \mathbf{x}_n + b) \ge 1 - \xi_n \text{ and } \xi$
 $\mathcal{L}(\mathbf{w}, b, \xi, \mathbf{a}) = \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{n=1}^{N} \xi_n - \sum_{n=1}^{N} a_n \{t_n(\mathbf{w}^T \mathbf{x}_n + b)\}$

(+ b) - 1



Lagrange formulation $\mathcal{L}(\mathbf{w}, b, \xi, \mathbf{a}) = \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{n=1}^{N} \xi_n - \sum_{n=1}^{N} a_n \{t_n(\mathbf{w}^T \mathbf{x}_n + b) - 1 + \xi_n\} - \sum_{n=1}^{N} \beta_n \xi_n$

- Minimize w.r.t w, b, and $\boldsymbol{\xi}$ and maximize w.r.t $a_n \ge 0$ and $\beta_n \ge 0$
- Let's do the minimization:

$$\nabla_{\mathbf{w}} \mathcal{L}(\mathbf{w}, b, \boldsymbol{\xi}, \mathbf{a}) = \mathbf{w} - \sum_{\substack{n=1\\N}}^{N} a_n t_n \mathbf{x}_n$$
$$\nabla_b \mathcal{L}(\mathbf{w}, b, \boldsymbol{\xi}, \mathbf{a}) = -\sum_{\substack{n=1\\n=1}}^{N} a_n t_n =$$
$$\nabla_{\boldsymbol{\xi}} \mathcal{L}(\mathbf{w}, b, \boldsymbol{\xi}, \mathbf{a}) = C - a_n - \beta_n$$

If we substitute β_n up there, the whole formulation will get back to hard SVM



= 0

0

Solution

•
$$\beta_n = C - a_n$$

• $\beta_n \ge 0 \rightarrow C - a_n \ge 0 \rightarrow 0 \le a_n \le C$, for $n = 1, ..., N$

$$\max_{\mathbf{a}} \mathcal{L}(\mathbf{a}) = \sum_{n=1}^N a_n - \frac{1}{2} \sum_{n=1}^N \sum_{m=1}^N t_n t_m a_n$$
subject to
 $0 \le a_n \le C$
 $\sum_{m=1}^N a_n t_n = 0$, for $n = 1, ..., N$

• Minimize:
$$\frac{1}{2}\mathbf{w}^T\mathbf{w} + C\sum_{n=1}^N \xi_n \to \mathbf{w} = \sum_{n=1}^N a_n t_n \mathbf{x}_n$$

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 $a_m \mathbf{x}_n^T \mathbf{x}_m$

N

Types of support vectors

• We call the three points as margin support vectors $0 < a_n < C$

$$\beta_n = C - a_n$$

$$t_n(\mathbf{w}^T \mathbf{x}_n + b) = 1 \rightarrow \beta_n > 0 \rightarrow \xi_n = 0$$
(KKT condition)

• Non-margin support vectors $(a_n = C)$ $\beta_n = 0 \rightarrow \xi_n > 0$ (KKT condition)

$$t_n(\mathbf{w}^T \mathbf{x}_n + b) > 1 - \xi_n \text{ if } \xi_n > 0$$
$$t_n(\mathbf{w}^T \mathbf{x}_n + b) < 1$$

Any violating points become support vectors



 $a_n = 0 \rightarrow t_n(\mathbf{w}^T \mathbf{x}_n + b) > 1$ Non SV $a_n = C \rightarrow t_n(\mathbf{w}^T \mathbf{x}_n + b) < 1$ SV on the wrong side $0 < a_n < C \rightarrow t_n(\mathbf{w}^T \mathbf{x}_n + b) = 1$ SV on the margin

How to choose C?



violating points become support vectors

How to define the hyper-parameter C \rightarrow cross-validation

